# KARPAGAM ACADEMY OF HIGHER EDUCATION COIMBATORE – 641 021

Minutes of the meeting of the Board of Studies in Computer Science held on 26.3.16 at 10.00 am / pm in the Department of Computer Science, at Karpagam Academy of Higher Education.

### **Members Present:**

1. Dr.S. Veni

Professor & Head,
Department of Computer Science,
Karpagam Academy of Higher Education
Coimbatore – 641 021.

2. Dr.S.Manju Priya,

Assistant Professor, Department of Computer Science, Karpagam Academy of Higher Education Coimbatore- 641021.

3. D.Sampath Kumar

Associate Professor,
Department of Computer Science,
Karpagam Academy of Higher Education
Coimbatore- 641021.

4. K.Banuroopa

Assistant Professor,
Department of Computer Science,
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5. M.MohanKumar

Assistant Professor,
Department of Computer Science,
Karpagam Academy of Higher Education
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6. Dr.V.Palanisamy

Prof. & Head, Department of Computer Science, Alagappa University Karaikudi Chairperson

Member(Internal)

Member(Internal)

Member(Internal)

Member(Internal)

Member (External)

Member (Industry)

7.Mr.Felix

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Member(alumini)

Student Representative - UG

Student Representative - PG

The Chairperson welcomed the members of the Board. The Board carefully scrutinized the draft syllabus / syllabi and after detailed discussion the following resolutions were passed.

1. Resolved to approve the Regulations and Syllabus for following UG programme and it comes into effect from 2016-17 (Approved Regulations and Syllabus given in Annexure-I) i) B.Sc (IT) ii) B.Sc (CT)

### **B.Sc Information Technology**

The following changes have been made taking employability, entrepreneurship and skill development in to consideration.

- English II has been replaced as English.
- Environmental Studies has been moved from Semester II to Semester I.
- Data structures and Algorithms has been replaced as Data Structures.
- Numerical methods have been moved from Semester III to Semester VI.
- · Java Programming and Java Programming Lab has been moved from Semester IV to Semester II.
- Discrete Mathematics has been moved from Semester IV to Semester II.
- The content of syllabus in Computer Networks is to be revamp and it is moved to Semester IV from V.
- The content of syllabus in Software Engineering is to be revamp, the topic performing User Interface Design has been removed and Risk & Quality Management has to be added.
- The entire content of the unit in Operating System has been changed.
- · Following courses has been removed from the Syllabus
  - English -I, English -III
  - Soft Skill Development -I, Soft Skill Development -II
  - Core
    - Problem solving using C
    - Object Oriented Programming with C++
    - Web Technology
    - Oracle 10g Administration
    - Big Data Analytics
    - Intranet Technology
    - Artificial Intelligence & Expert Systems
  - Core Lab
    - C Programming Lab
    - C++ Programming Lab
  - Allied
    - Digital Electronics
  - Allied Elective I
    - Embedded systems
    - PC Hardware and troubleshooting
    - Microprocessor and its Applications
  - Allied Elective II
    - Operations Research

- Parallel Programming
- Agile Software Development
- Information Security
- Wireless and Mobile Computing
- Mobile Application Development
- Advanced Computing Techniques
- Digital Electronics Lab
  - -Embedded system lab
  - -PC Hardware and Troubleshooting lab
  - -Microprocessor and its Applications lab

#### Statistical Methods

The following new courses have been introduced considering the local and global needs.

- Programming Fundamentals using C / C++
- o Computer System Architecture
- Developing Programming Logic and Techniques
- Programming Fundamentals using C / C++ -Practical
- Computer System Architecture -Practical
- o Office Automation Practical
- o Fundamentals of Web Designing and Internet
- o Discrete Structures Practical
- o Web Designing Practical
- o Android Programming
- o Programming in MATLAB
- o Data Structures Practical
- o Operating Systems Practical
- o Android Programming Practical
- o Programming in MATLAB Practical
- o Programming with Visual Basic
- o Internet Technologies
- o XML Programming

- Programming with Visual Basic -Practical
- o Internet Technologies Practical
- o XML Programming Practical
- o Computer Graphics
- o Software Testing
- Network Programming
- o Machine Learning
- o Digital Image Processing
- o Computer Graphics Practical
- o Software Testing Practical
- o Network Programming -Practical
- o Machine Learning Practical
- o Digital Image Processing Practical
- o PHP Programming
- o Unix / Linux Programming
- o E-Commerce Technologies
- Cloud Computing
- o System Programming
- o PHP Programming Practical
- o Unix / Linux Programming Practical
- o E-Commerce Technologies -Practical
- o Cloud Computing Practical
- o Numerical Methods Practical
- o System Programming Practical

The UG programme B.Sc IT consists of 65 courses in which 42 are new courses and the changes has been made in all the remaining 23 courses. The overall change is approximately 81 %.

## **B.Sc Computer Technology**

The following changes have been made taking employability, entrepreneurship and skill development in to consideration.

- English II has been replaced as English.
- Environmental Studies has been moved from Semester II to Semester I.
- Algorithm analysis and data structure has been replaced as Data Structures.
- The content of the operating systems has been changed in the syllabus.

- .NET programming has been moved semester IV to semester V.
- VB.NET programming lab has been moved from semester IV to semester V.
- Advanced java programming with change of content has ben moved from semester V to semester II.
- Internetworking with TCP/IP has been moved from semester V to semester IV.
- Network Security has been renamed as Cryptography and Network Security and Moved to semester V from semester VI.
- Following courses has been removed from the Syllabus
  - English -I, English -III
  - Soft Skill Development -I, Soft Skill Development -II
  - Core
    - Problem solving using C
    - Object Oriented Programming with C++
    - Relational database management system
    - Animation Techniques
    - Spatial Databases
    - Ethical Hacking
    - · Web Technology
    - Virtual Reality and Virtual Environment
  - Core Lab
    - C Programming Lab
    - C++ Programming Lab
    - RDBMS and Data structures Lab
    - OS and Network Lab
  - Allied
    - Digital Electronics
    - Numerical methods
  - Allied Elective I
    - Embedded systems
    - PC Hardware and troubleshooting
    - Microprocessor and its Applications
  - Allied Elective II
    - · Operations Research
    - Statistical Methods
    - Discrete Mathematics

#### Open Elective:

Intranet Technology

- Satellite Communications
- Geographical Information System
- Real Time System Design
- Cloud computing
- Mobile Application Development
- · Object Oriented Software Engineering
- Open source tools

- Digital Electronics Lab

- -Embedded system lab
- -PC Hardware and Troubleshooting lab
- -Microprocessor and its Applications lab

The following new courses have been introduced based on the local and global needs.

- Programming Fundamentals using C/C++
- o Computer System Architecture
- Developing Programming Logic and Techniques
- Programming Fundamentals using C / C++ -Practical
- Computer System
   Architecture Practical
- o Office Automation Practical
- o Discrete Structures
- Database Programming with Oracle(SQL and PL/SQL)
- o Discrete Structures Practical
- Database Programming with Oracle(SQL and PL/SQL) – Practical
- Programming with Visual Basic
- o Computer Networks
- o Android Programming
- o Programming in MATLAB
- o Programming with Visual Basic Practical
- Computer Networks Practical
- Android Programming –
   Practical
- Programming in MATLAB –
   Practical
- Software Engineering
- o HTML Programming
- XML Programming
- Software Engineering -Practical
- HTML Programming -Practical

- XML Programming -Practical
- o Software Testing
- o Network Programming
- o Introduction to Data Science
- o Data Mining
- o Digital Image Processing
- Multimedia and its Applications
- Cryptography and Network Security - Practical
- Software Testing Practical
- Network Programming -Practical
- Introduction to Data Science
   Practical
- o Data Mining Practical
- Digital Image Processing -Practical
- Multimedia and its Applications - Practical
- o PHP Programming
- o Unix / Linux Programming
- o E-Commerce Technologies
- Cloud Computing
- Soft Computing
- o System Programming
- PHP Programming -Practical
- Unix / Linux Programming -Practical
- E-Commerce Technologies -Practical
- o Cloud Computing Practical
- Soft Computing Practical
- System Programming Practical

The UG programme B.Sc CT consists of 65 courses in which 49 are new courses and the changes has been made in all the remaining 16 courses. The overall change is approximately 85 %.

#### Remarks:

Substantial changes in the content have been brought in both B.Sc IT and B.Sc CT program courses in consonance with changes taking to the respective field and in fact. These courses are tantamount to new courses.

CHAIR PERSON

Head of the Department

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REGISTRAR

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