

# A study on educational games application model in E-learning cloud system

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[M. R. M. Veeramanickam](#); [N. Radhika](#)

## **Abstract:**

Professional students are having experience of what they find more enjoyable in using Android games using internet and how they are learning through various application gives valuable information for the design of new model intended for them. In this paper, we explore new concept consist of games application design model in E-learning cloud using Cloud as a medium to reach end user students. What will be outcomes in regard to the user interface and contents of the learning environments under E-learning cloud development. In Addition, we present importance related to designing new Games application model in E-learning cloud through Simulation. So, we need to focus on what we want them to learn through games application. This gives is main concept of games application design model.

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